

PHOEBE CHUI

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WORK EXPERIENCE

1st Playable Productions, LLC, Troy NY

Artist 2008-Present

Create game-ready art assets for video games for Nintendo DS.

Little, Brown Books for Young Readers, Hachette Book Group USA, New York NY

Design Intern for Editorial 2007

Assisted with interior mechanicals including, design, layout, copy editing and reprint, created illustrations (e.g., Sandra Magsamen Series), made book dummies, scanned art, handled return of original artwork to artists, helped with photo research and general office tasks and attended regular design, sales and production meetings.

Design Intern for Marketing 2007

Created design of various marketing materials including, brochures, catalogs, posters, postcards, bookmarks, teachers' and readers' guides, back-of-book advertisements, easels and shelf-talkers.

Hylas Publishing, Irvington NY

Design Intern 2006

Assisted with digital pre-press production, design, photo retouching and color corrections, created illustrations (e.g., Smithsonian Q&A Series published by HarperCollins), scanned art, maintained and organized files and documents for Expo presentation, helped with photo research and general office tasks.

EDUCATION

Rhode Island School of Design (RISD), Providence RI

Bachelor of Fine Arts, Illustration 2005-2008

Dean's List; GPA: 3.85

Santa Monica College (SMC), Santa Monica CA

Arts Mentor Program 2003-2005

Dean's List; GPA: 4.0

SKILLS

Design & Fine Arts

Broad range of skills in illustration, storyboard, character design, animation, editorial layout, promotional collateral, signage and motion graphics. Expertise in a variety of drawing and painting media (Oil, acrylic, watercolor, gouache, pastel, color pencil, graphite, charcoal, pen and ink). Digital pre-press production, color correction and photo retouching skills.

Computer

Macintosh and PC platforms: Adobe Photoshop, Illustrator, InDesign, Quark Xpress, Painter, Flash, Dreamweaver (HTML/CSS), Microsoft Office, Acrobat.

Personal

Excellent verbal and written communication and interpersonal skills, well-organized, self-motivated, detail oriented, energetic, proactive problem-solver, flexible thinker, fast learner.

Fluent in English, Chinese (Mandarin and Cantonese). Extensive travel and study abroad experience.

OTHER EXPERIENCE

RISD, Providence RI

Illustration and Photography Department Computer Lab Monitor 2005-2008

Assisted and tutored students with computer programs and troubleshooted network problems.

Alpha Gamma Sigma Honor Society, SMC, Santa Monica CA 2004-2005

Assisted various organizations and communities with activities and staged events (e.g., TarFest Film, SMC Latina Youth Conference, Los Angeles Marathon, Long Beach International City Bank Marathon).

Art Fête Brings Hope, Hong Kong

Central Organizing Committee 2002-2003

Organized various art activities and fundraising art sales with collections of students' crafts for charitable children's organizations.

Deputy Head of Public Relations 2002-2003

Assisted with management of PR Department, maintained communication with charitable organization, wrote press releases and newsletters, contacted media, invited celebrities and performers for art sales.

Sub-committee Member of Public Relations 2000-2001

ACHIEVEMENTS

Rhode Island School of Design Trustees' Scholarship—Outstanding artistic achievement 2005-2008

The Stiefel/Dockweiler Fund—Outstanding academic performance 2005

Pearl & Sam Weissman Memorial Scholarship—Outstanding commitment in community service 2005

President's Volunteer Service Award—Outstanding commitment in community service 2004